

Christmas . . . and Christmas makes them think of Christmas trees! Who'll find the biggest one? In the newest installment of this beloved, bestselling series, Clayton the town mouse and Desmond the country mouse team up to bring the spirit of Christmas to Mouseville—in a BIG way.

The second edition of Game Anim expands upon the first edition with an all-new chapter on 2D and Pixel Art Animation, an enhanced mocap chapter covering the latest developments in Motion Matching, and even more interviews with top professionals in the field. Combined with everything in the first edition, this updated edition provides the reader with an even more comprehensive understanding of all areas of video game animation – from small indie projects to the latest AAA blockbusters. Key Features • New 2nd Edition Content: An all-new chapter on 2D and Pixel Art Animation, Motion Matching, and more • 20 Years of Insight: Accumulated knowledge from 2 decades of experience in all areas of game animation. • The 5 Fundamentals: Reinterprets the classic 12 animation principles and sets out 5 new fundamentals for great game animation. • Full Production Cycle: Walks through every stage of a game production from the animator's perspective. • Animator Interviews: Notable game animators offer behind-the-scenes stories, tips, and advice. • Free Animation Rig: Free "AZRI" maya rig, tutorials and other resources on the accompanying website: www.gameanim.com/book About The Author Jonathan Cooper is an award-winning video game animator who has brought virtual characters to life professionally since 2000, leading teams on large projects such as the Assassin's Creed and Mass Effect series, with a focus on memorable stories and characters and cutting-edge video game animation. He has since focused on interactive cinematics in the latest chapters of the DICE and Annie award-winning series Uncharted and The Last of Us. Jonathan has presented at the Game Developers Conference (GDC) in San Francisco and at other conferences across Canada and the United Kingdom. He holds a Bachelor of Design honors degree in animation.

From award-winning author Ken Liu comes his much anticipated second volume of short stories. Ken Liu is one of the most lauded short story writers of our time. This collection includes a selection of his science fiction and fantasy stories from the last five years—sixteen of his best—plus a new novelette. In addition to these seventeen selections, The Hidden Girl and Other Stories also features an excerpt from book three in the Dandelion Dynasty series, The Veiled Throne.

Contains material adapted and abridged from The art of nature coloring book. Avon, Mass.: Adams Media, 2013.

Saturated with direct, pithy instructions, Rainbow Painting presents the very quintessence of the Buddhist Spiritual approach through the authentic personal experience of one of the greatest living meditation masters. Tulku Urgyen Rinpoche expresses what he himself has undergone, instructing us in a complete manner of training. To attain enlightenment we must experience our innate nature. The ultimate object of realization, the natural state of mind, unmistakably and exactly as it is, need not be sought for elsewhere but is present within ourselves. Stability in this unexcelled state of unity is not achieved by separating what we know from what we do. This book contains astute instructions that address these key points of spirituality.

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